



# Anthony Terlizzi

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## PROFILE/SKILLS

Award-winning, well-rounded, versatile animator looking to make an impact in the digital industry. Brings to any team:

- Strong leadership skills
- Quick thinking/problem solving
- Efficiency to meet deadlines
- The experience of attending and/or working these conventions:
  - Siggraph (2000 – 2002)
  - World Animation Celebration (2001)
- Proficiency in:
  - 3D Studio Max
  - Adobe After Effects
  - PC Platform, Windows 2000 & XP
  - Alias Maya
  - Sound Forge
  - Macintosh Platform, OS X
  - Adobe Photoshop
  - Microsoft Word/Open Office

## WORK EXPERIENCE

### Universal Display & Fixtures Company—Lewisville, TX

*Freelance Contractor*

- Assembled Architectural Environments:
  - Constructed scenes based on real world units
  - Created environments using architectural blueprints

### Inhance Digital— Los Angeles, CA

*Freelance Contractor*

- Have worked on 30+ projects for Inhance in a variety of roles including:
  - 3D prop builder (model and texture)
  - 3D animator (vehicle and some character)
  - 3D layout for digital network nodes
  - 2D image enhancement and cleanup (After Effects)
  - Multipass renders and compositing (After Effects)
- Company clients include U.S. Army, Boeing and Cisco Systems
- Worked on Future Combat Systems cinematic displayed at E3 convention for Zombie (2005)

### Star Wars: The New Era Mod Team—World Project Team

*Hard Surfaces Modeler*

<http://tne.invision-games.com>

- Modeling assets for level environments
- Unwrapping models for Half Life Mod
- Texture work and Normal Mapping of Models
- Working Globally with other Mod members
- Modding handle is "Nythano"

## **Electronics Boutique—Cleveland, OH & San Jose, CA**

*Assistant Manager, September 2003 – February 2004*

*Key-Holder, June – September 2003*

- Responsible for a 6-man staff
- Worked with district manager on marketing development
- Other responsibilities included solo opening/closing of store and finance management

## **Davison Design & Associates—Pittsburgh, PA**

*Package Designer, January – March 2003*

- Created 3D renderings of prototype inventions
- Responsible for concept and design of packaging and graphics for products
- Mocked-up packaging samples for client evaluation

## **Dart Frog Studios—Pittsburgh, PA**

*Production Assistant, September 2002 – March 2003*

*Intern, July – September 2002*

- Contributed on a five person special project as:
  - Compositing & masking
  - Character modeling & animation
  - Storyboarding
- As an Intern, worked on a parody of Star Wars in the following capacities:
  - Acting
  - 3D modeling
  - Character animation & rigging
  - Lighting
  - Texturing
  - Compositing

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## **Art Institute of Pittsburgh—Pittsburgh, PA**

*Computer Technician, July – December 2001*

*Render Technician, March 1999 – August 2000*

- Performed routine and common repairs of both Macs and PC's as a Computer Technician
- Upgraded and remastered computers quarterly
- Supported students and faculty with software and hardware issues
- Submitted and managed jobs to the render farm as a Render Technician
- Outputted sequential frames to videotape

## **ACHIEVEMENTS & AWARDS**

### **“Arial Supremacy”—Three person team project**

- Awarded first place in the Hewlett-Packard Saytek contest (team entry) in July, 2002
- Awarded runner-up in the World Animation Celebration in August, 2001

### **“Animator and the Beast”—Siggraph 2000 Group Project Entry**

- Project Director of 40+ students
- Participated as an Editor, Landscape & Object Modeler and Sound Engineer for the project as well

### **Published Animation Article—September/October 2003 Issue of “Screen Talk” Magazine**

- Co-wrote article with Robert Kramer about script writing in video games

## **EDUCATION**

### **Art Institute of Pittsburgh—Bachelors of Science Degree, Computer Animation**

*January 1999 - September 2002*

- Worked as an Ambassador for the Computer Animation Department for one year
- Selected as a model for the Computer Animation Department advertising campaign

### **Cleveland State University—Dual Major, Anthropology & Drama/Minor, Photography**

*September 1992 - June 1998*